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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [Starbuzz](#) on Fri, 09 Sep 2011 13:12:11 GMT

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Excellent work all! Had a few games now...I love the fix for widescreen! Very smooth gameplay all around.

One thing to note; the beacon laying sound didn't play when I nuked a Ref on Complex a few mins ago. Spoony, can you confirm if you (as a Patch) heard the nuke laying sound? I don't think we heard it.

Can this be fixed? The beacon sound should play each time imo or there's a few secs advantage.

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