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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [Reaver11](#) on Fri, 09 Sep 2011 08:24:05 GMT

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Great job on releasing this beta!

I hope it will give Renegade what it needs

In terms of custom models I thought you guys were adding a setting for server owners in terms of custommodels=no and then it would only load w3d-data from the always.dat (kinda like a semi-pureserver?)

Or like allow certain weaponmodels / skins (c4skin=no etc)

Now I won't be drastic and say I won't play ren anymore but going to server owners and ask if they allow a customweaponmodel isn't gonna work.

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