
Subject: Re: RA_Fjord

Posted by [Soulhunter](#) on Wed, 07 Sep 2011 18:18:58 GMT

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Aircraftkiller wrote on Wed, 07 September 2011 17:17I was playing online on the 4.0 server and didn't lose any of the special effects. Besides, the waterfall itself can't disappear since it's a mesh... The particles might disappear when you look at them at certain angles, but otherwise I'm not sure what the issue is. I can't see it on my end, and I have the same copy you're running. I think caveman meant that the sound of the waterfall disappeared after it played 1 time (the sound didn't loop), I don't think he meant the waterfall completely disappears lol
