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Subject: Re: RA\_Fjord

Posted by [Jerad2142](#) on Wed, 07 Sep 2011 15:50:23 GMT

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Aircraftkiller wrote on Tue, 06 September 2011 16:28

The waterfall plays constantly for me. It's probably not playing for you because your computer might not be up to spec. I'd need to add a vis system to optimize all of the special effects so they consistently play instead of being hidden by Renegade when there's too much on screen.

I doubt its my computer specs...It played the one time and just stopped. I was still near the waterfall when it stopped.

[/quote]

Depending on the number of passes and what blend models each pass uses I've seen some graphics cards really suffer on Ren. However, particles shouldn't really be an issue as Ren is smart enough to give particle emitters lod on distance... unless your issue is only when you're standing close, then it could be the emitters I suppose.

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