
Subject: Re: RA_Fjord

Posted by [Aircraftkiller](#) on Wed, 07 Sep 2011 15:17:56 GMT

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I was playing online on the 4.0 server and didn't lose any of the special effects. Besides, the waterfall itself can't disappear since it's a mesh... The particles might disappear when you look at them at certain angles, but otherwise I'm not sure what the issue is. I can't see it on my end, and I have the same copy you're running.

The Mammoth turret has the same turn rate as the original, so I think it's all in your head.
