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Subject: Re: C&C Tiberium Crystal War: Renegade Conversion

Posted by [Jerad2142](#) on Mon, 05 Sep 2011 22:34:53 GMT

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Usually I just place all the trees the same, maybe rotating them as I place them, then I go into the tiles list and ctrl select random ones. Then I click the select button and then I do a replace selected to a different tree type, easiest way to put down random variation I find, it allows you to place them a bit faster than clicking make repeatedly.

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