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Subject: Re: Mutant Co-Op for 4.0

Posted by [iRANian](#) on Mon, 05 Sep 2011 11:14:51 GMT

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I'd like to have a shorthand for '!refill' like '!r'. The English used in the bot messages and mission objectives is kinda broken, could you have someone fix that? Could you change the green colour used for mission objectives into the blue colour used in the single player objectives? I'd like to see more maps/scenarios added, that would be cool.

Fun server you have there. I think you can use an object create hook to destroy Tiberium Weapon power-ups after they're created.

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