Spyder wrote on Sun, 04 September 2011 23:521. The backups suck and ruin the entire gameplay.
2. The turrets suck and turret spam is a huge problem. (Especially when beacons are placed underneath them)
3. The army received at the start of a new map is bullshit because no-life players are being rewarded, while casual players are getting a disadvantage over them. Also this makes the game too easy.
4. Your moderators are a bunch of douchebags. They can't take criticism and mute you for doing so.
5. You try to run 3 servers, while only 1 of them is actively played on and is very laggy (sfps drops which can probably be solved by taking down the less-populated server).
6. Mods banning from IRC without knowing what the in-game situation is.
7. Rank system is shit, just allow everyone to buy weapons, not only the no-life players.
8. Your community is not very inviting to new players as you do not listen to them. If a new player suspects a st0rm regular of "cheating" he is most likely told: "He's not cheating, he's been here for a long time."
9. Your community is not flexible, it's not very open to suggestions from outside.

I can add more, but I'll leave it to this for now.

1. They are an aspect to the game that some players like, as there are many renegade servers still out there that offer a "Original Feel" to the game you can always play there. I am trying to get players who want a different aspect of the game, its like if people came from my server and said: "Your server doesn't give enough stuff to the players, you don't reward people who have played for a long time, you don't do this and that". Not every server is supposed to be the same, I respect that you don't like the features but you also don't have to play in the server.
2. Beacons have been blocked from being under turrets for a while now and the Turret spam has been resolved and limited to 3 Turrets at any time on the map per team. When you have a 25 vs 25 going on they don't last that long. Also please see 1.
3. The Stipends are to reward our users for playing, it's also an incentive to get players to play more and earn a higher rank and more items. I do admit the rank system needs an overhaul big time and I will do doing that with 4.0 coming out.
4. If you can please find me an instance where they muted you for voicing your opinion that is against our policy, but it is not against our policy to mute someone who is flaming and causing a drama in a topic and not handling it like a mature adult. I do take responsibility for my staff actions but please note I can't be everywhere at once and I have a lot to deal with as St0rm is not just Renegade. I also maintain a job at a high level career position as a Project Manager for a Construction Contractor Firm. This does not excuse my responsibilities as a community leader but it does hinder my ability to manage a lot of smaller issues. I do try to surround myself with a good staff so that they can assist but you have to understand it's hard to find good help.
5. I do run 3 servers and they do not lag because of each other. The main AOW still has shitty code from SSGM 2.0.2 that I wrote and never fixed, this causes many memory leaks and issues, and with SSGM 4.0 coming out I have not bothered to fix it. I have 8 cores all handling different

games, 1 per a core. I am sorry if the server lags but its not going to be solved by shutting down 2 other servers. I will say this that I will be ceasing support for the Co-Op and Ultra server shortly and switching to a pure AOW server.

6. The issue with moderators banning from irc has also been resolved as we have had a change in staff and rules. The rule of having all staff who is in game or being involved in in-game actions has been in place now for a while and has solved the issue of miss communication. Please note that almost every moderator out there can't be perfect and is only human.

7. As I said, the rank system will be redone very shortly.

8 All communities are like this, they protect their users, if I walked into MP Gaming and said Zunnie cheated he would not undoubtedly be defended by his staff and friends. Yes, St0rm has had cheaters in its staff, but almost all communities have had this problem, and if you think yours hasn't, then you are a fool. We can only do our best with the tools at hand. Hopefully 4.0 will solve a lot of these problems.

9. We take a lot of suggestions in everyday, and though not a lot get through we do listen. You have to understand, we have to do whats best for our population and users. And how can you say this when I placed this post here to get feedback, I honestly didn't have to come here and post, but I wanted to see what people had to say to improve the image at St0rm.

Please feel free to ask more questions or comments, I welcome them.

Regards,

Wilo S.