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Subject: Re: C&C Tiberium Crystal War: Renegade Conversion

Posted by [Jerad2142](#) on Mon, 05 Sep 2011 06:15:43 GMT

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Aircraftkiller wrote on Sun, 04 September 2011 22:23 Those crystals look far too tiled. Try making some variations on them to break up the tiling.

Or even just rotating them would help tremendously I think.

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