
Subject: Re: [SSGM Plugin] Extra Credit Tick
Posted by [reborn](#) on Sun, 04 Sep 2011 23:04:21 GMT
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[http://game-maps.net/staff/reborn/Beta%20Extra%20Tick%20Rate%20PlugIn%20Win321.0 .zip](http://game-maps.net/staff/reborn/Beta%20Extra%20Tick%20Rate%20PlugIn%20Win321.0.zip)

Quote:It allows server owners to give an additional tick rate to players. You can set the rate at which they gain extra credits, and the amount of credits too.
It allows you to set this for Nod and GDI independantly.
