
Subject: Re: RA_Fjord

Posted by [GEORGE ZIMMER](#) on Sat, 03 Sep 2011 21:27:27 GMT

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Good. I like maps with various tactical positions, not tons of crap and lots of space.

Also, if you're doing gameplay tweaks (like the MLRS), mind beefing up the Humvee and Buggy? They both suck balls, and it'd be cool if they used the original sounds (somewhere in LE, if I recall) too. I'd suggest making them more effective at tearing through infantry (wider spread, higher ROF?), considering that's what they're meant to do.
