
Subject: Re: C&C_GrandCanyon

Posted by [crazfulla](#) on Fri, 02 Sep 2011 10:25:38 GMT

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yeah I would probably remove AGT/OBL altogether and just have light defences. Maybe add a Silo for each team as well. Do you have the gmax file still?

The thing is, I never have time to finish a nice looking terrain lol. But here is one on a platter, so I might actually do the job for you.
