Subject: A notice to anyone planning to write code for scripts 4.0 Posted by jonwil on Wed, 31 Aug 2011 00:54:43 GMT View Forum Message <> Reply to Message

Anyone planning to write code for scripts 4.0 (including SSGM plugins) should obtain a copy of Visual C++ 2010 now as they will need it to work with Scripts 4.0.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums