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Subject: Re: [-HOH-] Hounds Of Hell

Posted by [kannies](#) on Tue, 30 Aug 2011 18:47:00 GMT

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liquidv2 wrote on Mon, 29 August 2011 15:15of course i remember you, i usually pm you every time i see you ingame and say hi

if and when TT comes out and the patch downloader works right we'll put neat fan maps on j1 and marathon

imagine 25 vs 25 on bunkers or last\_stand or mutation\_redux or some nasty old fanmap that likely has dust on it from not enough gametime

Ah its nice to be remembered Thanks

Don't give me false hope lol

Marathon have been saying they would add CP2 maps a couple times but backed straight out. I suppose its the risk to the player count that is most important and I fully understand.

Maybe if/when the down-loader is released it would mitigate that risk.

Wonder if somebody from TT could pull a publicity stunt, maybe write an article in a gamer mag about the patch to draw some players back, but ones hopes...

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