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Subject: Re: new maps

Posted by [Intradox](#) on Mon, 29 Aug 2011 18:19:16 GMT

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Aircraftkiller wrote on Mon, 29 August 2011 09:14Of course I am. Tell me someone else who's making a professional quality game level for Renegade that could be ported over to UDK or another game engine and look just as good, if not better. If you can do that, then I'll blow their horn too.

Sla.ro(master) is an idiot, I think we're all pretty aware of that by now.

A little humility never hurt anyone.

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