Subject: What's being done to stop cheats
Posted by Wizard17 on Thu, 04 Sep 2003 14:31:28 GMT
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Crimson et al,

Excellent work! Cheaters were threatening to kill my favourite game and I would like to express my gratitude for all the good work you and the rest of the people involved in getting rid of cheats and cheaters is doing.

My son runs a Counterstrike Server, Ghosts 1.5 bot server and he is REALLY strict with cheaters. His server checks incoming players and if they have cheatcodes they are permantly banned from his server. Hopefully we can do the same for Renegade!

Is there any potential to set up a community database so that those running servers can list the cheaters? I know that there is a problem with banning by IPs but how about banning by game serial number which I am told is what the moderators on RenBattle do. An Admin accessible database listing the cheaters would stop them dead as they would soon not be able to play on ANY server and would quickly lose interest.

Keep up the good work!

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