Subject: ever wonder how much damage a beacon does?
Posted by Griever92 on Sun, 09 Mar 2003 18:50:44 GMT

Well, I just finished testing this, but i was doing a LAN game on the DMHand map and got my Health and Armor up to 1200 each. Set a beacon right under me, waited... The beacon took off all Armor and all but 290 health. So, if you do the math, Beacons Do 2110 Damage.

I dont see why westwood would have made them do this much damage, since Buildings only have about 1000 Health including armor. As well as Vehicles and Infantry, nothing can stand the power of a beacon. Unless of course you collect 50+ Armor and Health Upgrades.