
Subject: Re: New maps?

Posted by [Goztow](#) on Wed, 17 Aug 2011 11:17:31 GMT

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There are very few maps that are actually playable with a reasonable amount of players (10 - 24), good looking and remotely balanced. Here's a few of which we used to play in I-CW and on which we had some awesome games:

- * snow
- * bunkersTS
- * bio
- * glacierTS
- * siege
- * meadow
- * night0x
- * Dusk
- * city2 flying
- * mesa2 and hourglass2
- * creekdale flying
- * big walls
- * tobruk
- * Fortress2k4
- * Gobi (DM)
- * Sand (DM)
- * Tiberium Pit 3
- * Mutation Redux (for the harvs!)
- * Lunar Landing
- * Mars

I probably forgot a couple, but it's been a while...
