Subject: Re: How does the game get the player counts for servers on WOL? Posted by halo2pac on Wed, 17 Aug 2011 03:28:49 GMT

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shaitan wrote on Mon, 15 August 2011 15:30halo you do know a few servers have had this non-public for quite some right, right? This is just evening out the playing field somewhat.

Yep, and again I say:

halo2pac wrote on Sun, 14 August 2011 20:46 I respect the community enough not to do it.

Basically its non-hack cheating / deception.