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Subject: Re: New maps?

Posted by [Spoony](#) on Sun, 14 Aug 2011 09:31:33 GMT

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EvilWhiteDragon wrote on Sun, 14 August 2011 01:54Spoony wrote on Sun, 14 August 2011  
10:23Aircraftkiller wroteTHE MAPS IS BAD

genuinely good map worth downloading: Mesa2 (simply Mesa with the deadzones fixed - the bug that causes damage problems for tanks and rockets on the bridge/side paths)

<http://www.renegadeforums.com/index.php?t=msg&goto=411732&rid=20608>

adds an enormous amount of strategic depth to the game just by fixing that bug

But useless when TT comes out... as this is just a workaround for that bug...

have a think about that and see if you can work out the 3 or 4 flaws in what you just said

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