Subject: Re: New maps?
Posted by Aircraftkiller on Sat, 13 Aug 2011 04:53:43 GMT
View Forum Message <> Reply to Message

So who does that help? A considerable number of those have bugs which can render them unplayable if someone knows how to exploit their problems. Nearly 80% of them were made in 2002, and have a minimum of effort put into them. I get the whole idea of a "map pack" but I fail to comprehend the reasoning behind adding everything possible. Shouldn't there be a QA test for this stuff to make sure it isn't being stuffed with garbage?