
Subject: Re: nothing but shift

Posted by [HaTe](#) on Fri, 12 Aug 2011 18:44:11 GMT

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http://www.youtube.com/watch?v=tZmoFS9Z7zU&feature=player_embedded#at=20

"iran" In my rene career of playing professionally for 7 years (which includes multiple times being ranked #1 on the reneladder, like in July 2010) I've never seen such clear proof of snapping as what you did at 0:18-0:19 and especially at 0:22-0:23 when you need two different movements to turn your sakura, after walking in a straight line a few seconds before that (yet just snapping to that soldier). After you killed the second soldier at 0:18 your character "bugs out" for a split second and aims at the right of the guy you just killed and then it resets back to direction that you had before you snapped at him at 0:18.

The rest of the rene movie shows you shooting people hiding behind pillars and at 0:05 seemingly snapping at someone next to the weapons factory and then quickly snapping to an engi just entering the tunnel.

oh, and i can easily kill you that fast with GDI soldier. The way you move makes it so easy to kill you fast. Not their fault.

The cris one is obviously cheats...you can tell that from the 1st video you put up of him.
