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Subject: Re: nothing but shift

Posted by [Tunaman](#) on Fri, 12 Aug 2011 12:34:45 GMT

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aimbot doesn't have anything to do with shots hitting you when it looks like they shouldn't. the only thing that would make a big difference is if they were using modified models. because of the way ren's system works, most of your videos actually look legit.

im not sure if you're trolling or what, but killing people while it looks like you're reloading is a bug that people have known about forever. when you manually reload your gun, ren doesn't send a reload message to the server, so noone else sees you reload. the other clients then think that the player shooting at them has 50 bullets in their clip for example because they didn't get the reload, while in actuality he has 100. when he's fired 50 bullets, the other clients will make it look as if he's reloading, while he really has 50 more bullets he can spend before he has to reload.

Was someone messing with you and told you that thing about people shooting "wildly" and missing on your screen but still hitting you means they're using RGH? did you just come to that conclusion yourself?

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