

---

Subject: Re: Having some issues modifying the Airstrip waypoints serverside  
Posted by [Gen\\_Blacky](#) on Tue, 09 Aug 2011 23:48:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

serverside they just sit their?

Did you generate the pathfinding. Anytime collision objects are added to the map or waypoints changed the path finding should be generated.

---