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Subject: Renegade 4.0 Test Event - Round #2  
Posted by [zunnie](#) on Mon, 08 Aug 2011 19:47:43 GMT  
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#### TT 4.0 Test Event - Round #2

Hey all, we will be holding a mixed public and ttesters Renegade 4.0 Test Event coming Friday the 12th of August 2011:  
@ 3PM Amsterdam (CEST)  
@ 2PM London (BST)  
@ 9AM New York (EDT)  
(Check Other Time Zones)

#### General Information

We will be testing the server performance again (SSGM 4.0) and scout for general bugs that are currently either unknown or not yet fixed.  
Please do not report found bugs while ingame, instead i encourage everyone to register on <http://www.renegadeforums.com> and post in the Tiberian Technologies forums what you may find.  
Patch Features and Known Bugs :: Do not report any bugs listed here please.

When you do report a bug please be as specific as you can possibly be:

What Operating System are you running?

32 bit or 64 bit?

What Renegade version are you using? Stock? 1.9(CP1)?, 2.3(CP2)?, 2.9.2? 3.4.4? 4.0?

What map did the bug occur on?

What was going on when the bug occurred?

What do you need?

This is a public and ttesters event which means anyone may join in the test.

The server runs several custom made maps (listed below) so you must make sure you have them installed in your Renegade. Download this mappack and install it in your Data folder:

[http://ren.game-maps.net/tt/maps/TT40\\_Test\\_Event\\_Maps\\_01.zip](http://ren.game-maps.net/tt/maps/TT40_Test_Event_Maps_01.zip)

(Note: ttesters don't need to download any of the maps or mappack, the integrated resource manager will download maps on-the-fly)

#### Server Information

IP = 109.230.246.231

Port = 4848

XWIS Nickname = tt4serv (sort by hostname and you'll find it quicker)

Maprotation:

C&C\_Hourglass

C&C\_Field

C&C\_Mesa

C&C\_Complex

C&C\_City\_Flying

C&C\_Under

C&C\_City

C&C\_Walls\_Flying

C&C\_Walls

C&C\_Volcano  
C&C\_Glacier\_Flying  
C&C\_Islands  
C&C\_Jonwils\_Lair\_b1  
C&C\_Alpine  
C&C\_BasinTS  
C&C\_BunkersTS  
C&C\_FieldTS  
C&C\_CliffsLX  
C&C\_Forgotten\_Town  
C&C\_GlacierTS  
C&C\_Hangmans\_Canyon  
C&C\_Lunar\_Landing  
C&C\_River\_RaidTS  
C&C\_SeasideCanyon  
C&C\_SeasideSunset  
C&C\_Tib\_Pit\_3  
C&C\_Uphill

Thanks for joining