Subject: Re: RA_Fjord Posted by Mauler on Sun, 07 Aug 2011 09:43:08 GMT View Forum Message <> Reply to Message
Ran around for a bit and these are some of the things I noticed.
Nod Shrine has no Vehicle/Infantry blockers
GDI Construction Yard has a missed placed PT
GDI Construction Yard has missing computer screens
And lastly the bushes, in my opinion are just aren't proper for this map. Having the bushes camera oriented are just throwing the details of this map off for me but that's just me
The map is great btw
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