
Subject: Re: [SSGM+BRenBot Plugin] AFK Detector
Posted by [Gen_Blacky](#) on Fri, 29 Jul 2011 18:32:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Points are a bad way to detect if someone afk with 100 point threshold.

Games where each side only has a power plant or a ref. You could spend 15 mins fighting with free chars and not get 100 points.

If the player score hasn't changed at all after so long check afk and then check again.

Its rather hard to detect afk people because when people alt tab they could be pressing a button , running , spinning.

I like your ideas.
