I'm running BRenBot 1.52 build 1 and it keeps trying to connect to the RenGuard master server and failing to. Is there anyway to resolve this issue? This is how it looks like in the BRenBot console:

Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.132.90 failed. Reconnecting..
Renguard session has started..
Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.53.178 failed. Reconnecting..
Renguard session has started..
Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.132.90 failed. Reconnecting..
Renguard session has started..
Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.53.178 failed. Reconnecting..
Renguard session has started..
Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.132.90 failed. Reconnecting..
Renguard session has started..
Can't connect to RenGuard Master! Reconnecting...
Connection to 70.84.53.178 failed. Reconnecting..

It apparently also causes it to fail to update the player list:

[02:49:05] <kingobamabot> Gameinfo: (WOL) Map: last round GDI: 0/0 players 0 points Nod: 0/0 players 0 points 0 mins left SFPS: 0
[02:49:12] <kingobamabot> Player iran left the game
[02:49:28] <kingobamabot> Player iran joined the game
[02:49:37] <iRan> !pl
[02:49:38] <kingobamabot> There are no players ingame at this time.