Subject: Re: Renegade will not run past "Autorun" screen
Posted by TS on Tue, 26 Jul 2011 15:23:37 GMT
View Forum Message <> Reply to Message

After realising the I did not own the TFD pack, I did do that. Although I did not un-install anything. I just went back and did the steps in the guide that I did not do thinking I had TFD.

So I have the patch(es) and the "patcher" thing ran perfectly normal without any missing maps or naything like that. I have downloaded the scripts and drectx 9 and such.

As per another websites advice, I even tried running it in "Compatability" mode but to no avail.

I can un-install it and retry Lone's guide, this time doing every step, if you would like.

EDIT:

I uninstalled everything and redid the guide in Lone's CD in perfect order this time. I installed the 1.037 patch, Core Patch 2, etc. and I get the same error:

Problem signature:
  Problem Event Name: APPCRASH
  Application Name: Game2.exe
  Application Version: 1.37.0.1
  Application Timestamp: 21214d44
  Fault Module Name: Game2.exe
  Fault Module Version: 1.37.0.1
  Fault Module Timestamp: 21214d44
  Exception Code: c0000005
  Exception Offset: 003947a0
  OS Version: 6.0.6002.2.2.0.768.3
  Locale ID: 1033
  Additional Information 1: 50c9
  Additional Information 2: 3cb49ea7af1d827a5b65d4e313794342
  Additional Information 3: 1815
  Additional Information 4: 43a3d19a9bbc8fe7bca9b007f9356bec

EDIT2:

So I tried it on my laptop. It's an old model and runs Windows XP. Besides constant problem with lagging and the general slowness that has always been present with anything on my laptop, Renegade runs perfectly. I did not even have to download any patches or anything. Just installed it and sat down to play.

My laptop, though, has a problem connecting to the internet, which is the main reason I was installing Renegade; to play online.