Subject: Re: Renegade will not run past "Autorun" screen Posted by TS on Tue, 26 Jul 2011 04:48:28 GMT

View Forum Message <> Reply to Message

Then I do not have TFD.

I bought them in a package deal, with a seperate disc for everyone of them.

The deal(As best as I can remember) included: Renegade Red Alert 2(Seperate disc for Soviet and Allied) Yuri's Revenge Tiberum Sun Tiberum Sun ?Firestorm?

It also included a disc that just says:

THE COMMAND & CONQUER COLLECTION

With a picture of each game below it. Stupidly, I can't say I've ever even used this disc at all. I always used the seperate discs that came with it.

88% into download of 6th step.

EDIT:

So, now I'm downloading the Script(Final Step) and the patch that was not needed if I had the TFD version. Out of sheer curiousity, I went in to see if the game worked without them, and just the other stuff. It still does not work and has the same error code. On the brightside though, I found "Game" and "Game2". Running game does the above. Game2 gives me the error message:

Well, it won't let me Copy/Paste it, but it's a bunch of jumbled symbols and "BandtestSettingsstructure" more jumbled stuff, could not be found in the dynamic library.

EDIT2:

Okay. I did Lone's guide to the dot, downloaded everything, and tried it again. The exact same thing happens :\

EDIT3:

"Game2" immediately brings up the error code, and "Game" and "Renegade" bring up the loading screen then error, as described in the first post. I'm off to bed, I'll check back in about 10 hours or so.