
Subject: Start up spawners in a .mix

Posted by [Laser2150](#) on Wed, 03 Sep 2003 20:19:48 GMT

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dufis791 dont make it a .mix..... .pkg will prob work better, more freedome renguard wont ban nething in a .pkg, even if a cheet is in it, it dont give ne1 an unfair advantage, EVERY 1 HAS IT!! LMFAO

LOL....

no.

1) what the hell you talking about?

2) how would you even know how renguard works?!?! it hasn't came out.

3) Cheet? and you can't run .PKG during game unless the server picks it. and funnier is that NORMAL maps can't run on .pkg files. :rolleyes:

God, i just used :rolleyes : , your stupid post made me use it!
