Subject: Re: How to setup a Visual Studio 2010 SSGM plugin?
Posted by halo2pac on Thu, 07 Jul 2011 01:31:46 GMT
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That's the first place I went when I tried to fix this

Did not help though

Could anyone try compiling a blank plugin and post the 2010 solution? I would greatly appreciate it since I'm trying to release FDSComm 0.6 but I cant debug it since I haven't worked on it in 5 months and this is a new rig.