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Subject: Re: Disappearing animated object  
Posted by [Gen\\_Blacky](#) on Wed, 06 Jul 2011 11:50:11 GMT  
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LR01 wrote on Tue, 05 July 2011 11:47 Well, having a worldbox covering the animation fixed the problem, not sure if the elevators in ren all have wordboxes covering the entire animations of the elevator.

they have a world box and bounding box. Animations need the world world box covering the entire animation.

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