Subject: What's being done to stop cheats Posted by EnderGate on Wed, 03 Sep 2003 05:05:36 GMT

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This Anti-Cheat mod has to be installed on the Server you are playing, and all that wish to join that server will have to have the pkg or mod in their Renegade/Data directory.

I'll let your moderators/community leaders take this from here. I will continue to host this Anti-Cheat Mod for D/L however Version 2.1 has been released. It does stop the use of almost ALL the BH the cheats (Just 1 left I think)

Realize a work in progress; this is not a complete anti-cheat package. It only works against the

http://www.ozclan.com/forums/viewtopic.php?t=301 (more info)

We know RenGuard will be more a Client/Server Application rather than a Mod Based Anti-Cheat. We look forward to its release.

EnderGate