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Subject: Re: Feedback needed for an extended c4 functionality plugin

Posted by [iRANian](#) on Fri, 01 Jul 2011 11:01:04 GMT

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Haven't worked on this much, here's a small update:

<http://www.youtube.com/watch?v=QGuwYxbv3xo>

Both `Get_Team()` and `Get_Object_Type()` seem to act flaky when used inside a loop over all the objects in the world, don't know what that is about and I don't really feel like figuring it out right now.

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