Subject: Re: The Third TIberium War BETA Posted by sla.ro(master) on Fri, 01 Jul 2011 08:45:32 GMT View Forum Message <> Reply to Message

someone should stop those, lol, pls. do not continue flaming about that. thanks.

this is TTW Topic not GMAX or RENX or 3DS Max

edit: tbh.. i don't really like this map texture of cliffs, looks so tiled and very ugly, lol, i still think on different solutions to make it looks better. i will use some alpha blends and other. 'thanks' for feedbacks, lol

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