Subject: Re: The Third TIberium War BETA Posted by Aircraftkiller on Fri, 01 Jul 2011 04:49:20 GMT View Forum Message <> Reply to Message

HaTe, I doubt you've ever created anything for any game. I doubt you're an artist in general, for that matter. If you think I am being rude to him, may I direct you to Polycount.com? Posting something like that would get you laughed off the forum. It is expected that you will spend at least a small amount of time attempting to make your work look "good", which can be a nebulous term depending on who's looking at it.

I'm not sure why you think I am being an asshole to that guy; giving him honest feedback on how to improve his work is an important step in the work-in-progress stage of any modeling attempt. If all he wants is encouragement, he might as well specify that so anyone who's interested in giving him feedback can know not to waste their time attempting it.

Like I said, please go troll somewhere else. You are not adding anything productive to this thread. White-knighting bad modeling will not make him improve. If you wish to keep posting, I recommend that you find some tutorials for him so that he can get something useful out of your posts, besides the feeling that he's not alone... Since nobody else is defending the work he posted.