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Subject: Re: The Third Tiberium War BETA  
Posted by [Aircraftkiller](#) on Wed, 29 Jun 2011 14:21:27 GMT  
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So? gMax or not, it should be a lot more detailed than that as a work-in-progress. The point of a WIP is that the basic details have been laid down, not that the level requires a massive overhaul to look remotely similar to the concept it's meant to resemble.

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