
Subject: Re: The Third Tiberium War BETA
Posted by [sla.ro\(master\)](#) on Sat, 25 Jun 2011 14:41:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mauler wrote on Sat, 25 June 2011 15:19 Unless you up the quality of your models and such, and focus on your 'ideas' our mods are not similar. The only thing similar is the idea of having C&C 3 Unit, Structures, nothing else.

quality will be higher, i want gameplay first and features.
