Subject: Re: C&C Tiberium Crystal War: Renegade Conversion
Posted by Mauler on Wed, 22 Jun 2011 18:09:56 GMT
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Aircraftkiller wrote on Wed, 22 June 2011 09:38Aircraftkiller wrote on Wed, 15 December 2004 18:18Remember, it's Nod, not NOD.

Are these all C&C 3 models/textures? I could see some of it was using Renegade textures. It looks interesting.
 Yeah currently it is using both yes. Also made some modifications to the models due to some being a little to low poly