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Subject: Re: C&C Tiberium Crystal War: Renegade Conversion

Posted by [zunnie](#) on Wed, 22 Jun 2011 13:46:34 GMT

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Yea, its from cnc3.. Were using some of renegade's textures still although we also got a lot from cnc3 itself and a dozen new ones mostly downloaded off free texture sites.

The building textures were re-done / lighted by Mauler.

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