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Subject: Re: Feedback needed for an extended c4 functionality plugin

Posted by [sla.ro\(master\)](#) on Sat, 18 Jun 2011 08:47:52 GMT

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add commands like !remine (disarm all your mines).

i'm thinking to add more features too to my lua ssgm, but i will try it under Lua , if not work, i will do it on C++

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