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Subject: Smoke/HE Grenades on ren engine

Posted by [sla.ro\(master\)](#) on Fri, 17 Jun 2011 08:53:30 GMT

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like title says, i try to place HE/Smoke grenades into renegade engine for The Third Tiberium War mod, i don't know how to make them to work like expected, i know HE is possible, but smoke i'm not sure.

if is possible, i want to know how, with script, leveleditor only or what?

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