Subject: Re: [SSGM Plugin]Flaming C4 Prevention Posted by iRANian on Wed, 15 Jun 2011 16:16:11 GMT View Forum Message <> Reply to Message

Nope. It decides whether a C4 needs disarming after the seconds set with the ActivationWaitTime variable in the INI expire after a C4 get created. Then it stops doing anything.

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