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Subject: Re: RA\_Fjord

Posted by [Aircraftkiller](#) on Sat, 11 Jun 2011 01:36:24 GMT

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You have everything correct except for a few things:

Those Repair Facilities are ugly as sin - the version called "Rep^Nod\_Pad.gmax" is the one that you should use. It only utilizes the rep^nod\_pad.tga texture for its surface and looks much more visually interesting.

The GDI Comm Center should be an Adv. Comm Center.

Looks good otherwise. Is this in 3DSM format? If so, could I grab a copy off you? I wouldn't mind collaborating with you if you want to help me get some buildings finished. Although I'm not sure what help I'd actually need considering the aggregates already exist in gmax form and are usually ready-to-export.

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