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Subject: Re: RA\_Fjord

Posted by [iRANian](#) on Thu, 09 Jun 2011 00:16:41 GMT

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Hmm, hooming only seems to work around 1/3rd of the time with the engine, I experience this in both Renegade and APB. I vaguely recall that APB Beta's Rocket Soldiers didn't have hooming but they had some ridiculous area of effect that would damage air units even when the missile didn't hit the air unit being shot at. Although I'm not sure about that, it's been a long time since I played APB before I started playing it again after Gamma got released.

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