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Subject: Re: HD Remake of Renegade

Posted by [EvilWhiteDragon](#) on Wed, 01 Jun 2011 08:34:44 GMT

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While I don't care about free aim or not, it is just too different from Renegade. I'm not complaining about a rotatable or non-rotatable MRLS. Even when you're just using infantry you'll notice it's completely different, which might be something that some people like, but I know I sure as hell do not.

It's a bad mix between UT3 and Renegade, with the physics of UT3 and the slow gameplay of Renegade. That just doesn't work for me.

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