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Subject: Re: HD Remake of Renegade

Posted by [Spyder](#) on Wed, 01 Jun 2011 08:23:01 GMT

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The main reason why Renegade-X lacks the real "Renegade experience" is the way characters and vehicles move and the way you aim. As far as I'm aware of it, free aim is not supported by Renegade-X (yet?) and the movement of the characters and vehicles is different from Renegade. So for real die-hard Renegade players it just doesn't feel natural.

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