Subject: Re: [Renegade Map] C&C_aLittleMap Posted by my486CPU on Sun, 29 May 2011 07:47:22 GMT

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DarkKnight wrote on Sat, 28 May 2011 22:29loved it nice job but i wish you would have replaced the nod buildings as well

Thanks. I did want to do the NOd ones but it was a lot of work just doing the 4. Maybe I will do it when I have some time.

Also many glitches were found I believe I fixed um all. The version with the fixes - C&C_aLittleMapV2.rar

I also changed the blue tib to the regular green stuff; people didn't seem to like my crazy blue tib lol.