
Subject: Re: Newbie coming in
Posted by [danpaul88](#) on Fri, 27 May 2011 13:15:18 GMT
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Istrebitel wrote on Fri, 27 May 2011 12:53

5. Sometimes, i cannot connect to a server that has ppl in it, it just hangs forever in the game "connecting" screen. But server is there, has ppl playing in it, can be pinged all right, and then i played on another server, some time passed, i came back and it works, i joined successfully! Server was far from full also (like 9/50) when it didnt accept me.

Actually the server might have really been full. 9/50 means 9 people have joined via XWIS on that server out of 50 player slots. It doesn't mean there are only 9 people in the server because it doesn't count people connecting via direct connections etc.

Bit of a wierd 'gotcha' resulting from the fact Westwood never really designed the FDS to properly support direct connect (ie: GSA) and XWIS at the same time...
